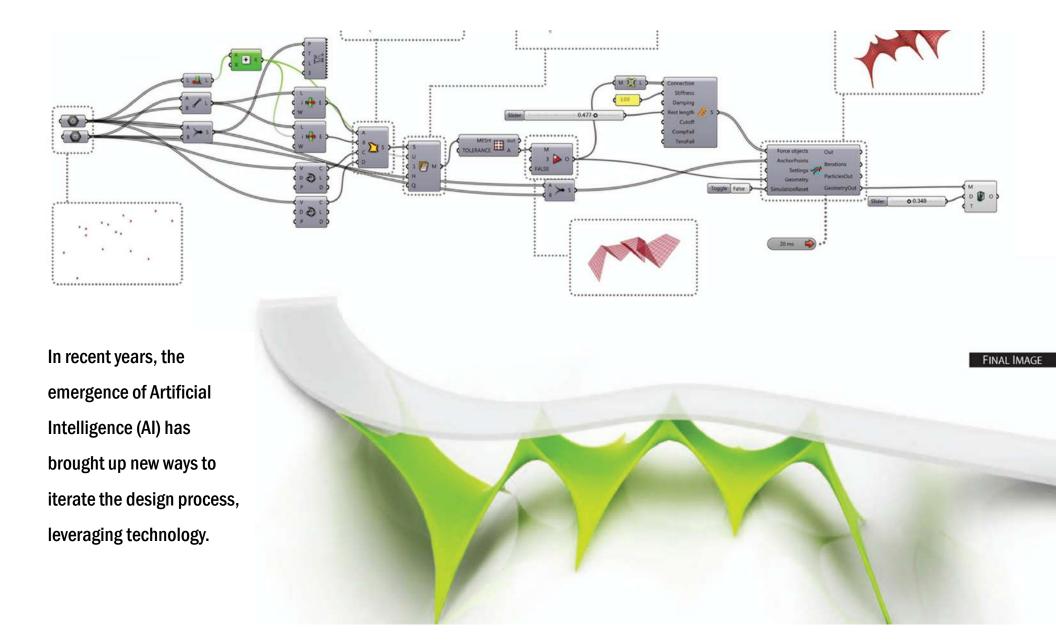


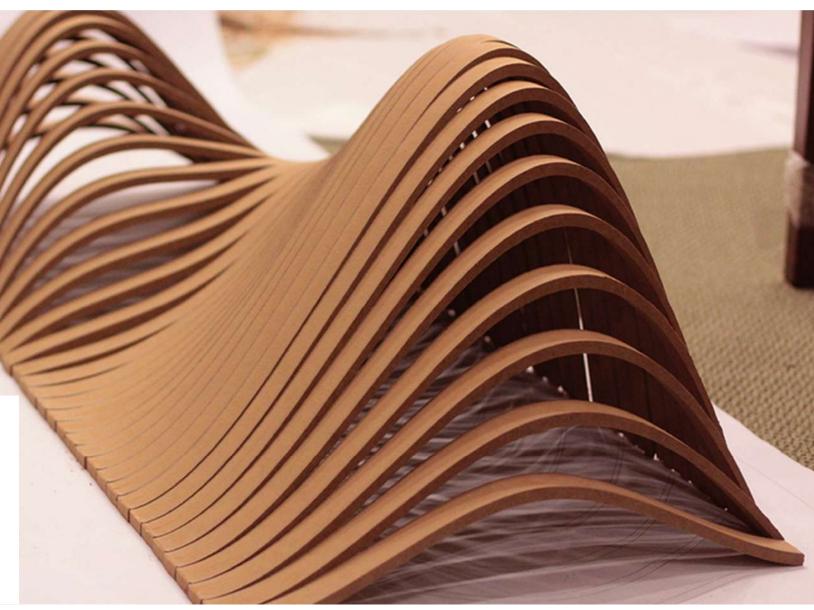
Design is a creative endeavour that taps into the innate expressive capabilities of Designers. As Architects, we shape the world around us through designs

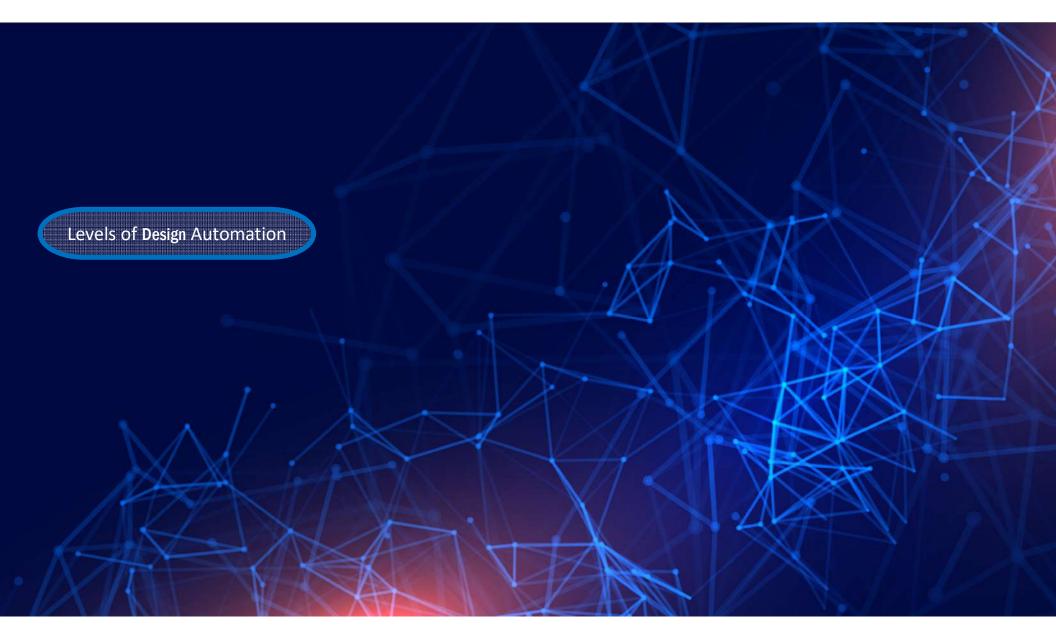


What is Design Automation

Design Automation entails using software programs to complement Architects/Designers by taking care of repetitive/redundant tasks, unleashing creative designs beyond the latent creative potentials of the human mind in the process

In the world of 3D Modeling, there are two broad classifications of tools: **Generic** Modeling Tools and **Parametric** Modeling Tools



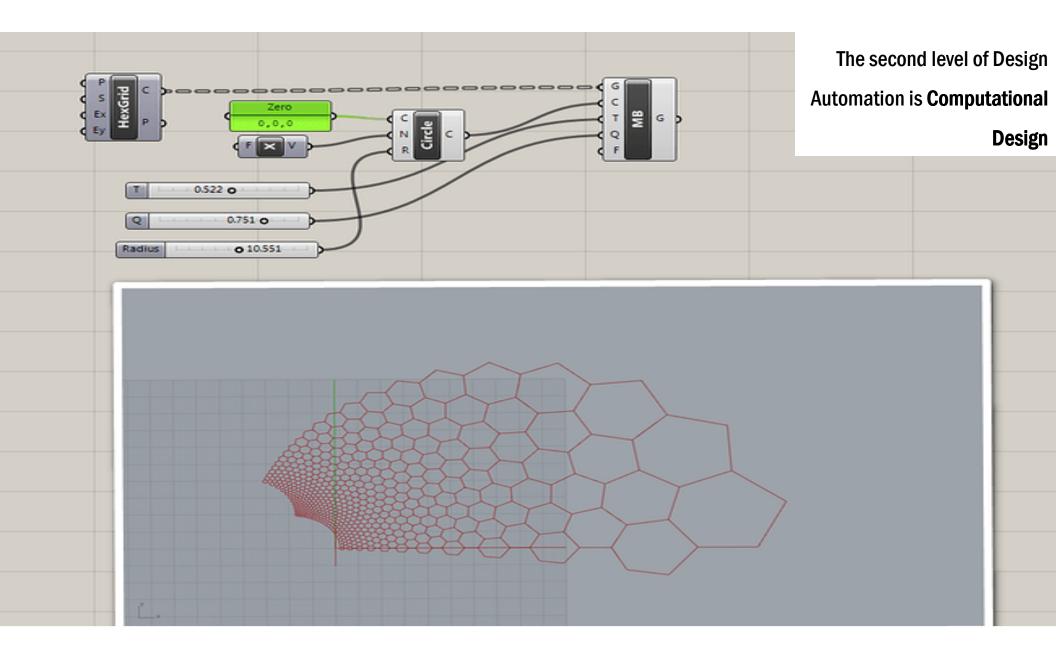


The first level of
Design Automation
is Parametric
Modeling



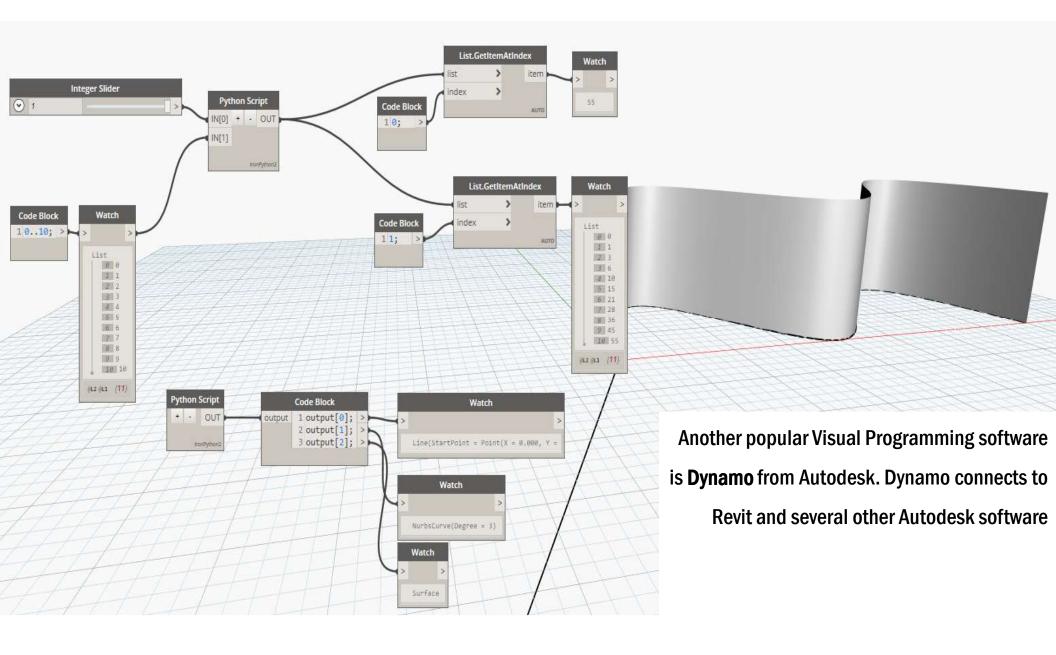
A typical example is BIM Objects

- A BIM Object can be created to change in size in the three axes x-,y-,and z-.
- Conditional Logics can be used to control the visibility/behaviour of the parts.
- Formulas can control arrays which controls elements as dimensions change.
- The materials can be changed with the use of parameters.
- Types and families can be swapped with the click of a button
- Custom and Shared Parameters can be created to meet peculiar design needs.



One of the first visual programming languages to enter the Architectural Design space is Grasshopper, a plugin for Rhino software

With Grasshopper, a Generic tool such as Rhino suddenly becomes a Parametric tool. That is the power of Computational Design

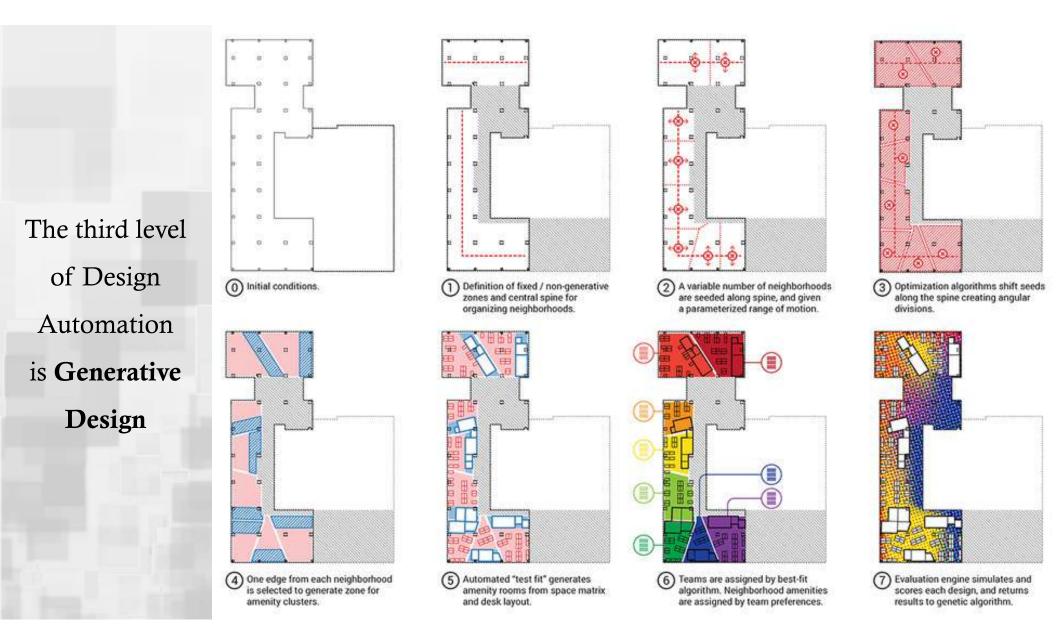


Beyond Design Conceptualization, a major application of Computational Design is Design Automation

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Add Levels Above Selected Le	
Add Levels Above Selected Le	
Calculate Longest Exit Distant	
Calculate Room Occupancy Lo	Ŧ

Within Revit, the Dynamo Player plugin executes dynamo scripts for Revit without having to access the Dynamo interface. Companies write scripts to automate all their redundant tasks to speed up their documentation workflow

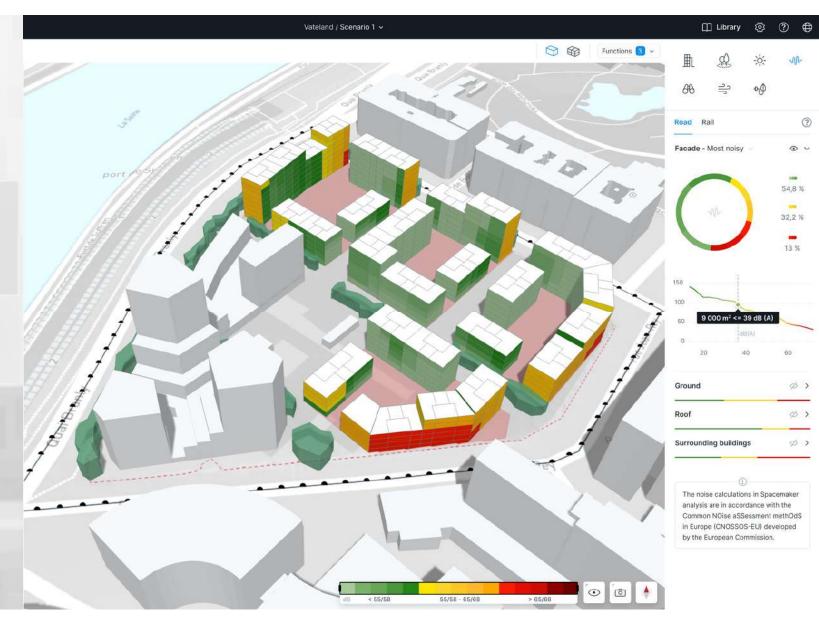
Other third-party Design Automation tools come mostly as plugins to BIM Modeling tools, such as Revit. Simply visit the app store and search for "productivity" tools. Some are free; some others are paid



Generative Design involves three major stages

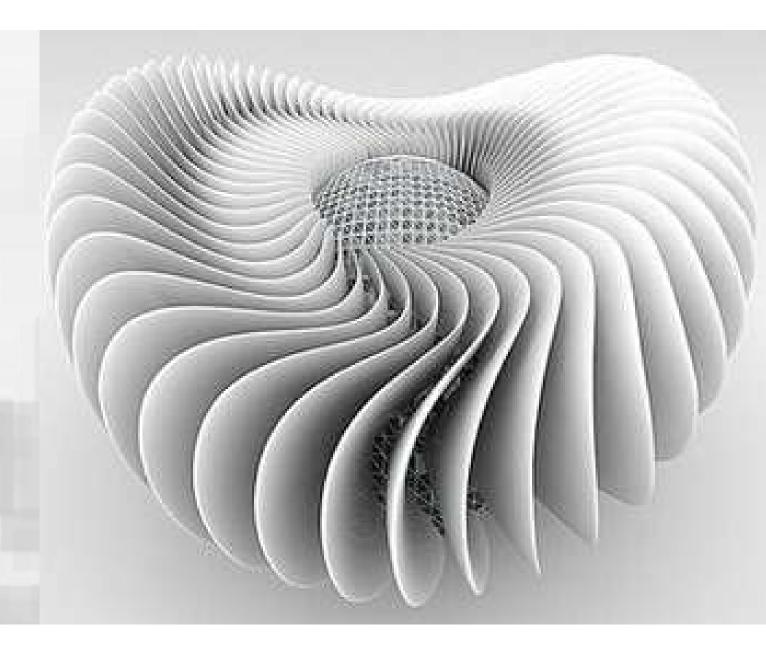
- The first stage is to **create a generative model** which can create many possible variations of a design within the constraints of a given design problem.
- Next is to translate the design goals into objective metrics. These metrics must be both quantifiable and computable. The priorities for the metrics need to be defined by setting each one as either an objective or a constraint.
- Next is to use **optimization** algorithms to automatically explore different options and find the best solutions. The results of the optimization can be visualised using several data visualisation techniques. Such as scatter plot and parallel coordinates chart.

- Simulation tools can now be
 incorporated within the generative
 model.
- Grasshopper comes with a built-in optimization tool, Galapagos - very useful for quickly testing models during the development process.
- In Dynamo, the Refinery plugin can run optimizations on Dynamo models.
- Revit 2021 upwards comes with a
 Generative Design Primer





Through a BIM workflow, we can co-design and communicate in real-time with the other stakeholders on the project - including the endusers and the client

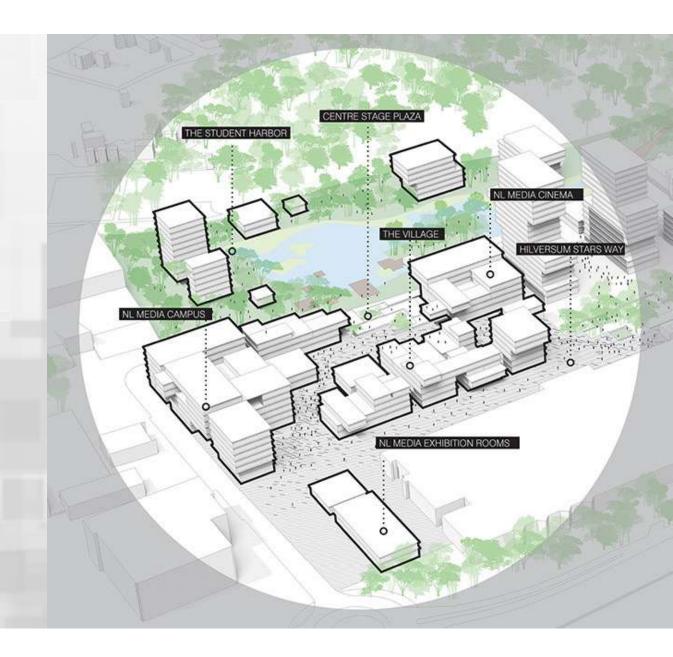


Thanks to cloud-based collaboration platforms, such as BIMx, Autodesk Construction Cloud, Procore, Trimble Connect, etc. that serve as Common Data Environment on projects today

Leveraging Parametric, Computational and Generative Designs, we not only create better designs much faster, but we also create information-rich models. This makes the construction and the management of the facilities more seamless The concept of Design Automation paints a picture of a future where Artificial Intelligence and Algorithms will replace humans entirely and take over the design process. But this is far from the truth. As we have seen,

- It takes humans to set up the metrics for design simulations, including the objectives and constraints during Generative Design.
- It takes humans to interpret the outcome of the optimisations and improve on them.
- It takes humans to write the Automation scripts, build and improve the plugins.

Over time, the role of humans in designs will likely change from the traditional design methods to a higher role of telling the computer what to do and guiding the computer all the way



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